

Appl. No. 10/072,672
Amdt. dated Oct. 6, 2005
Reply to Office Action of July 12, 2005

Amendments to the Claims:

The following listing of claims replaces all prior versions and listings of claims in the application:

Listing of Claims:

Claim 1 (currently amended): ~~Within an online communication system having a plurality of session clients including a first session client and a second session client, a~~ A method for providing continuity of at least one online session between a server and at least one remote the plurality of session client, clients the method comprising:

participating in the at least one online session by a ~~[[the]]~~ first session client, wherein participation ~~the participating~~ includes receiving and accumulating a plurality of session information for the at least one online session from the server; and

initiating a transfer of ~~transferring~~ the plurality of session information for the at least one online session ~~from the first session client to a~~ ~~[[the]]~~ second session client ~~using a communication connection between the first session client and the second session client so as to enable the second session client to seamlessly continue the at least one online session in place of the first session client after the transfer of the session information.~~

Claim 2 (cancelled)

Claim 3 (cancelled)

Claim 4 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim ~~[[3]]~~ 1, further comprising:

storing at least one transfer client profile associated with at least one of a ~~[[the]]~~ plurality of session clients ~~in the first session client prior to the initializing a session transfer step~~, wherein the initiating ~~initializing~~ a session transfer step includes choosing the second session client from the ~~stored~~ at least one stored transfer client profile.

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Claim 5 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 1, wherein the first session client operates within a first session device, and further wherein the second session client operates within a second session device.

Claim 6 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 5, wherein the first session device is a device selected from a group consisting of: a fixed network device, a mobile device, and a cable box.

Claim 7 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 5, wherein the second session device is a device selected from a group consisting of: a fixed network device, a mobile device, and a cable box.

Claim 8 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 1, wherein the first session client and the second session client operate within a session device.

Claim 9 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 8, wherein the session device is a device selected from a group consisting of: a fixed network device, a mobile device, and a cable box.

Claim 10 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 1, wherein the at least one online session is an online gambling event, and further wherein the plurality of session information comprises one or a combination of information selected from a group consisting of: an event name, an event number, an event description, a navigational path, a gambling house, a start time, an end time, a number of gamblers, a current status, an event monitoring, a URL where results reside, a

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last URL visited, a [[the]] type of event, a [[the]] score, prior history of related events, and event odds.

Claim 11 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 1, wherein the at least one online session is an online auction session, and further wherein the plurality of session information comprises one or a combination of information selected from a group consisting of: an item name, an item number, an item description, an item identification, a navigational path, an auction type, an auction house, an end time, a number of bidders, a reserve price, a current status, a URL where results reside, and a sellers store front URL.

Claim 12 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 4, wherein the initiating ~~initializing~~ a session transfer step further comprises:

 sending a session transfer notification from the first session client, and
 ~~launching a data transfer within the second session client.~~

Claim 13 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 12, ~~wherein the online communication system comprises at least one online server, and further~~ wherein the session transfer notification is sent from the first session client to the ~~at least one online~~ server informing the ~~at least one online~~ server to pass the plurality of session information to the second session client.

Claim 14 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 12, wherein the session transfer notification is sent from the first session client to the second session client.

Claim 15 (cancelled)

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Claim 16 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim ~~[[15]]~~ 12, wherein the second session client operates within a session device having a data transfer application and online communication system comprises at least one online server, and further wherein the session transfer notification is sent from the first session client to the ~~at least one online~~ server informing the ~~at least one online~~ server to pass the plurality of session information to the ~~second~~ data transfer application within the second session device.

Claim 17 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim ~~[[15]]~~ 12, wherein the second session client operates within a session device having a data transfer application and wherein the session transfer notification is sent from the first session client to the ~~second~~ data transfer application of the second session device.

Claim 18 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim ~~[[15]]~~ 12, wherein the first session client operates within a first session device, wherein the second session client operates within a session device, and further wherein the session transfer notification is sent from the first session device to the second session device.

Claim 19 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim ~~[[4]]~~ 53, wherein the ~~initializing a session transfer step~~ further comprising comprises:

prior to the step of receiving the transfer of session information:

launching a data transfer within the second session client, and
sending a session transfer notification from the second session client.

Claim 20 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 19, wherein the ~~online communication system comprises at least one online server~~, and further wherein the session transfer notification

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is sent from the second session client to the ~~at least one online~~ server informing the ~~at least one online~~ server to pass the ~~plurality of~~ session information to the second session client.

Claim 21 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 19, wherein the session transfer notification is sent from the second session client to the first session client.

Claim 22 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim ~~[[4]]~~ 53, wherein the second session client operates within a second session device having a second data transfer application, the method and further ~~wherein the initializing a session transfer step further comprising~~ comprises:
prior to the step of receiving the transfer of session information:

launching the ~~second~~ data transfer application within the ~~second~~ session device,
and
sending a session transfer notification using the ~~second~~ data transfer application within the ~~second~~ session device.

Claim 23 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 22, ~~wherein the online communication system comprises at least one online server, and further~~ wherein the session transfer notification is sent from the ~~second~~ session device to the ~~at least one online~~ server informing the ~~at least one online~~ server to pass the ~~plurality of~~ session information to the ~~second~~ session device.

Claim 24 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 22, wherein the session transfer notification is sent from the ~~second~~ session device to the first session client.

Claim 25 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 22, wherein the first session client

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operates within an additional ~~a first~~ session device, and further wherein the session transfer notification is sent from the second session device to the additional ~~first~~ session device.

Claim 26 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim ~~[[2]]~~ 53, ~~wherein the online communication system comprises at least one online server, the method further comprising:~~

~~receiving, by the second session client, [[a]] user input by the second session client instructing the second session client to connect [[go]] to an event site on the server associated with the at least one online session on the at least one online server;~~

~~retrieving, by the second session client, [[a]] latest information from by the second session client on the event site using the plurality of session information; and~~

~~storing the latest information retrieved from the event site by the second session client.~~

Claim 27 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 26, wherein the ~~at least one online~~ server is characterized by a session server identification, and further wherein the retrieving the latest information step further comprises using the session server identification.

Claim 28 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 26, further comprising:

~~alerting an account user of an online session result contained within the latest information retrieved from the event site when the at least one online session has ended.~~

Claim 29 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 26, further comprising:

~~notifying an account user of the latest information retrieved from the event site when the at least one online session is active; and~~

~~alerting the account user when the plurality of session information including the latest information is actionable.~~

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Claim 30 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim ~~[[2]]~~ 53, ~~wherein the online communication system comprises at least one online server, the method further comprising:~~

receiving, by the second session client, an asynchronous event notification from the at least one online server by the second session client instructing the second session client to connect [[go]] to an event site on the server associated with the at least one online session on the at least one online server;

retrieving, by the second session client, [[a]] latest information by the second session client from the event site using the plurality of session information; and

storing the latest information retrieved from the event site by the second session client.

Claim 31 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 30, wherein the at least one online session is an online auction session, and further wherein the asynchronous event notification is one or a combination of notifications selected from the group consisting of: a higher bidder, an auction result, a time remaining, and a new auction with a similar item.

Claim 32 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 30, wherein the at least one online session is an online gambling session, and further wherein the asynchronous event notification is one or a combination of notifications selected from the group consisting of: a change in odds, an updated score, a time remaining, a change in position of players on a the event field, a late breaking news, and a session history.

Claim 33 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim ~~[[2]]~~ 53, ~~wherein the online communication system comprises at least one online server, the method further comprising:~~

expiring of an event parameter of the plurality of session information;

retrieving, by the second session client, [[a]] latest information by the second session client from an event site on the server associated with the at least one online session on the at

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~~least one online server~~ using the ~~plurality of~~ session information after expiration of an event parameter of the session information; and

storing the latest information retrieved from the event site ~~by the second session client~~.

Claim 34 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 2, ~~wherein the online communication system comprises at least one online server~~, the method further comprising:

comparing a current time to an event time;

retrieving, by the second session client, ~~[[a]] latest information by the second session client from an event site on the server~~ associated with the at least one online session ~~on the at least one online server~~ using the ~~plurality of~~ session information when the current time is past the event time; and

storing the latest information retrieved from the event site ~~by the second session client~~.

Claim 35 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 34, [[36]] wherein the second session client operates within a session device, the method further comprising:

determining whether an online account user is in close proximity to ~~present with the second session device client~~ prior to the retrieving step, wherein the determination is made without active interaction with the second session client by the online account user; and

continuing to the retrieving step when the online account user is present in close proximity to the session device ~~the determining step~~.

Claim 36 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 34, [[36]] wherein the at least one online server is characterized by a session server identification, and further wherein the retrieving the latest information step further comprises using the session server identification.

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Claim 37 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim ~~[[2]]~~ 53, ~~wherein the online communication system comprises at least one online server, the method further comprising:~~

comparing a current time to a range surrounding an event time;

retrieving by the second session client, [[a]] latest information ~~by the second session client from an event site on the server~~ associated with the at least one online session ~~on the at least one online server~~ using the plurality of session information when the current time is within the range surrounding the event time; and

storing the latest information retrieved from the event site ~~by the second session client~~.

Claim 38 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 37, ~~[[39]]~~ wherein the second session client operates within a session device, the method further comprising:

determining whether an online account user is in close proximity to present with the second session device client prior to the retrieving step, wherein the determination is made without active interaction with the second session client by the online account user; and

continuing to the retrieving step when the online account user is present in close proximity to the session device ~~the determining step~~.

Claim 39 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 37, ~~[[39]]~~ wherein the at least one online server is characterized by a session server identification, and further wherein the retrieving the latest information step further comprises using the session server identification.

Claim 40 (currently amended): An online communication system for providing continuity of at least one online session comprising:

at least one online server operable to host for ~~hosting~~ the at least one online session, wherein the at least one online session includes a plurality of session information;

~~a plurality of session clients coupled to the at least one online server, wherein the plurality of session clients includes:~~

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a first session client operable to participate for participating in the at least one online session, and store for storing the plurality of session information of the ~~at least one online session~~, and initiate a transfer of the plurality of session information; and

a second session client operable to receive the transfer of the plurality of session information and to participate in the at least one online session in place of the first session client so as to seamlessly continue the at least one online session after the transfer of the session information; and

~~a communication connection coupled to the plurality of session clients for providing communication between the first session client and the second session client;~~

~~wherein the first session client transfers the plurality of session information for the at least one online session to the second session client using the communication connection.~~

Claim 41 (currently amended): An online communication system as recited in claim 40, [[42]] wherein the first session client operates within a first session device, and further wherein the second session client operates within a second session device.

Claim 42 (currently amended): An online communication system as recited in claim 41, [[43]] wherein the first session device is a device selected from a group consisting of: a fixed network device, a mobile device, and a cable box.

Claim 43 (currently amended): An online communication system as recited in claim 41, [[43]] wherein the second session device is a device selected from a group consisting of: a fixed network device, a mobile device, and a cable box.

Claim 44 (currently amended): An online communication system as recited in claim 41, [[43]] wherein the first session device further comprises a memory for storing at least ~~one transfer client profile associated with at least one of the plurality of session clients~~, wherein the ~~at least one transfer client profile~~ includes a second transfer client profile associated with the second session device, and further wherein the first session client is operable to transfer ~~transfers~~ the plurality of session information using the ~~second~~ transfer client profile.

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Claim 45 (currently amended): An online communication system as recited in claim 41, [[43]] wherein the first session device further comprises a first data transfer application for transferring the plurality of session information.

Claim 46 (currently amended): An online communication system as recited in claim 45, [[47]] wherein the second session device further comprises a second data transfer application for receiving the plurality of session information.

Claim 47 (currently amended): An online communication system as recited in claim 40, [[42]] wherein the first session client and the second session client operate within a session device.

Claim 48 (currently amended): An online communication system as recited in claim 47, [[49]] wherein the session device is a device selected from a group consisting of: a fixed network device, a mobile device, and a cable box.

Claim 49 (currently amended): An online communication system as recited in claim 40, [[42]] wherein the at least one online session is an online gambling event, and further wherein the plurality of session information comprises one or a combination of information selected from a group consisting of: an event name, an event number, an event description, a navigational path, a gambling house, a start time, an end time, a number of gamblers, a current status, an event monitoring, a URL where results reside, a last URL visited, a [[the]] type of event, a [[the]] score, prior history of related events, and event odds.

Claim 50 (currently amended): An online communication system as recited in claim 40, [[42]] wherein the at least one online session is an online auction session, and further wherein the plurality of session information comprises one or a combination of information selected from a group consisting of: an item name, an item number, an item description, an item identification, a navigational path, an auction type, an auction house, an end time, a number of bidders, a reserve price, a current status, a URL where results reside, and a sellers store front URL of a seller.

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Claim 51 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 30, wherein the second session client operates within a session device, the method further comprising:

determining whether an online account user is in close proximity to ~~present with the second session device~~ client prior to the retrieving step;

storing the ~~[[an]]~~ asynchronous event notification when the online account user is determined not to be present in close proximity to the session device ~~determining step~~;

periodically checking whether ~~for the presence of~~ the online account user is in close proximity to with the second session device client; and

continuing to the retrieving step when the online account user is determined to be present in close proximity to the session device ~~determining step or in the checking step~~.

Claim 52 (currently amended): A method ~~for providing continuity of at least one online session between a plurality of session clients~~ as recited in claim 30, wherein the ~~at least one online~~ server is characterized by a session server identification, and further wherein the retrieving the latest information step further comprises using the session server identification.

Claim 53 (new): A method for providing continuity of at least one online session between a server and at least one remote session client, the method comprising:

receiving, by a second session client, a transfer of session information associated with at least one ongoing online session between a first session client and a server; and

participating, by the second session client in place of the first session client, in the at least one online session to seamlessly continue the at least one online session after receipt of the session information.

Claim 54 (new): A method as recited in claim 53, wherein the second session client operates within a session device, the method further comprising:

determining, by the second session client, whether a user is in close proximity to the session device without active interaction with the session device by the user; and

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retrieving, by a second session client, latest information associated with the at least one online session when the user is determined to be in close proximity to the session device.

Claim 55 (new): A method as recited in claim 54, wherein the session device includes a motion sensor, and wherein the step of determining whether a user is in close proximity to the session device comprises:

determining whether an output of the motion sensor is greater than a tilt sensor threshold;
when the output of the motion sensor is greater than the tilt sensor threshold, determining that the user is in close proximity to the session device; and

when the output of the motion sensor is not greater than the tilt sensor threshold and a predetermined time has expired, determining that the user is not in close proximity to the session device.